

Information Technology Strengths: Data Entry, Graphic Design, Video Game Design, and Web Development

Name: _____

Date: _____

Instructor: Note that these questions may require adjustment to fit the understanding of the student. Moreover, actual experience is likely to change the student's preference and make it more valid. Encourage the student to take his best guess, especially when doing this for the first time and when the student has no direct experience yet within the field of information technology.

Data Entry

	1 NOT GOOD	2 FAIR	3 GOOD	4 SUPER
1) How capable would I be working on a computer most of the day?				
2) How capable would I be typing on a keyboard quickly and accurately?				
3) How capable would I be entering data into a computer system using paper copies of surveys, records, invoices, etc?				
4) How capable would I be verifying data accuracy by finding and correcting data entry errors?				
5) How capable would I be storing completed documents in appropriate locations?				
6) How capable would I be in maintaining confidentiality of client records and protecting confidential information?				

Graphic Design

	1 NOT GOOD	2 FAIR	3 GOOD	4 SUPER
7) How capable would I be working on a computer most of the day?				
8) How capable would I be creating visual materials and design layouts using computer software programs?				
9) How capable would I be using a printer or scanner on a regular basis?				
10) How capable would I be consulting with clients, editors, writers, and /or art directors to determine what is required to meet their needs?				
11) How capable would I be adapting existing design work to suit my clients' needs?				

Video Game Design

	1 NOT GOOD	2 FAIR	3 GOOD	4 SUPER
12) How capable would I be working on a computer most of the day?				
13) How capable would I be designing characters, missions, and story lines for video games?				
14) How capable would I be designing video game levels such as the layout and visual environment?				
15) How capable would I be creating or writing video game software?				
16) How capable would I be testing game levels and running simulations?				
17) How capable would I be consulting with other video game designers to troubleshoot problems and generate ideas?				

Web Development

	1 NOT GOOD	2 FAIR	3 GOOD	4 SUPER
18) <i>How capable would I be working on a computer most of the day?</i>				
19) <i>How capable would I be creating and maintaining websites for my employer by determining layout, design, and content?</i>				
20) <i>How capable would I be writing with specific software languages to create web pages?</i>				
21) <i>How capable would I be interfacing with web servers and web systems to maintain websites?</i>				
22) <i>How capable would I be working with other web developers or programmers to resolve website-related problems?</i>				