Modeling, Practice & Role-Playing

When building a new skill via modeling and practice:

1. Design the environment to assure comfort and success in performing the expected behavior.

2. Identify and prepare the visual supports that will help the student perform the expected behavior or skill.

3. Practice frequently and build fluency through repetition.

4. Consider setting up practice in which the student recognizes both expected and unexpected behaviors. Have the student label when the instructor or someone else performs the behavior incorrectly.

5. Fade prompts and modeling to support the student's initiation and independent use of the expected behavior as he shows competence.

6. Consider the use of scenario cards in your practice sessions. Systematically vary the practice experience to promote generalization of the skill to different people, contexts, and materials.

7. Determine the level of visual support that will be needed in performing the expected behavior in natural environments.